WHAT IS BEHIND THE BEHAVIORS?

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5 Reminders

1. What’s your end game?
   - don’t get stuck in a power struggle
   - you want calm, secure children - not soldiers

2. Understand the brain differences
   - thought process, motivation, processing speed are all different

3. Let it go
   - it’s not personal and learning will not happen when emotions are high

4. Teach skills early and often

5. Take a break
Strengths

- Rule followers
- Can use reason to some extent
- Thrive on praise
- Will act the way you treat them - you get what you give.
- More likely to follow a plan if they help create it
- Will reset themselves after an incident if allowed to do so
- Care about others but may not know they hurt or offended someone (theory of mind)
Barriers to Success

- Executive Functioning Disorder
- Sensory Processing Disorder
- Lack of and inconsistent impulse control
- High reward drive
- Slow processing speed
- Highly anxious even at baseline
Executive Functioning Disorder

* Communication
* Processing speed
* Planning, adaptability, organizing
How Big is My Problem?

- **Emergency**: You definitely need help from a grownup (fire, someone is hurt and needs to go to the hospital, a car accident, danger).
- **Gigantic problem**: You can change with a lot of help (getting lost, hitting, kicking, or punching a friend, throwing or breaking things, bullying).
- **Big problem**: You can change with some help (someone is mean to you or takes something that is yours, a minor accident, needing help calming down).
- **Medium problem**: You can change with a little help (feeling sick, tired, or hungry, someone bothering you, being afraid, needing help).
- **Little problem**: You can change with a little reminder (not being line leader, not winning a game, not taking turns, making a mess).
- **Glitch**: You can fix yourself (changing clothes, cleaning up toys, forgetting favorite toy or blanket).
Sensory Processing Disorder

*Use the environment to support success

*Physical and mental discomfort

*Ability to communicate needs
Theory of Mind

*How we see the world, relationships, all interactions*

*Understanding the skill deficit and teaching through modeling*
What can we do about it?